

Homework 6, solutions

(1)

problem 1. As we learned before we need to find the Lie-algebra generated by

$\{Z_1 \otimes Z_2, X_1 + X_2, Y_1 + Y_2, Z_1 + Z_2\}$ via calculating the commutator of the generators.

~~step 1~~

step 1.

$$[Z_1 Z_2, X_1 + X_2] = +2i(Y_1 Z_2 + Z_1 Y_2) \quad (\text{new}) \quad \checkmark$$

$$[Z_1 Z_2, Y_1 + Y_2] = -2i(X_1 Z_2 + Z_1 X_2) \quad (\text{new}) \quad \checkmark$$

$$[Z_1 Z_2, Z_1 + Z_2] = 0 \quad (\text{nothing}) \quad \times$$

$$[X_1 + X_2, Y_1 + Y_2] = [X_1, Y_1] + [X_2, Y_2] = i(Z_1 + Z_2) \quad \times$$

similarly

$$[X_1 + X_2, Z_1 + Z_2] \quad \times$$

$$[Y_1 + Y_2, Z_1 + Z_2] \quad \times$$

(2)

step 2.

$$\left\{ \begin{array}{l} [z_1 z_2, Y_1 z_2 + z_1 Y_2] = -2i (X_1 z_2 + z_1 X_2) \quad X \\ [z_1 z_2, X_1 z_2 + z_1 X_2] = X \end{array} \right.$$

$$\left\{ [X_1 + X_2, Y_1 z_2 + z_1 Y_2] = 4i (z_1 z_2 - Y_1 Y_2) \quad \checkmark \right.$$

$$\left\{ [Y_1 + Y_2, Y_1 z_2 + z_1 Y_2] = 2i (Y_1 X_2 + X_1 Y_2) \quad \checkmark \right.$$

$$\left\{ [z_1 + z_2, Y_1 z_2 + z_1 Y_2] = 2i (-X_1 z_2 - z_1 X_2) \quad X \right.$$

$$\left\{ [X_1 + X_2, X_1 z_2 + z_1 X_2] = 2i (-Y_1 X_2 - X_1 Y_2) \quad X \right.$$

$$\left\{ [Y_1 + Y_2, X_1 z_2 + z_1 X_2] = 4i (-z_1 z_2 + X_1 X_2) \quad \checkmark \right.$$

$$\left\{ [z_1 + z_2, X_1 z_2 + z_1 X_2] = 2i (Y_1 z_2 + z_1 Y_2) \quad X \right.$$

step 3. If you continue the commutations for the new elements $(z_1 z_2 - Y_1 Y_2, X_1 z_2 + z_1 X_2)$ you will not find any new generator.

Therefore the full algebra is generated by (3)

$$\left\{ z_1 z_2, x_1 + x_2, y_1 + y_2, z_1 + z_2, y_1 z_2 + z_1 y_2, x_1 z_2 + z_1 x_2, \right. \\ \left. z_1 z_2 - y_1 y_2, y_1 x_2 + x_1 y_2, x_1 x_2 - z_1 z_2 \right\}$$

The Lie-algebra dimension is 9 as opposed to 15 the dimension of the $\mathfrak{su}(4)$ algebra

\Rightarrow Not completely controllable.

The controllability of the system ~~is not affected~~

$$H = \omega_0 z_1 z_2 + \gamma B_x(t) (x_1 + x_2) + \gamma B_z(t) (z_1 + z_2)$$

is similar to the previous case since $\frac{1}{2}$

$$[x_1 + x_2, z_1 + z_2] \propto y_1 + y_2$$

However this second system is slower as it takes some time to generate the generator $y_1 + y_2$.

problem 2.

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I) A basis for $su(n)$ is simply

$$\{i(kXl + lXk), kXl - lXk\}, \quad k, l \in \{1, \dots, n\}$$

A basis for $sp(\frac{n}{2})$ can be obtained by considering the generic matrix form of it

$$\begin{pmatrix} L_1 & L_2 \\ -L_2^* & L_1^* \end{pmatrix} \quad \text{with} \quad \begin{cases} L_1^\dagger = -L_1 \\ L_2 = L_2^T \end{cases}$$

A basis:

$$\left\{ \begin{pmatrix} 1 & 0 \\ 0 & 1 \end{pmatrix} \otimes (kXl - lXk), \begin{pmatrix} i & 0 \\ 0 & -i \end{pmatrix} \otimes (kXl + lXk), \right.$$

$$\left. \begin{pmatrix} 0 & 1 \\ -1 & 0 \end{pmatrix} \otimes (kXl + lXk), \begin{pmatrix} 0 & i \\ i & 0 \end{pmatrix} \otimes (kXl - lXk) \right\}$$

for $k, l \in \{1, \dots, \frac{n}{2}\}$